

# BICYCLE MUSICAL STATUES



## EQUIPMENT

A drum and some small coloured activity rings.

## PREPARATION

Distribute the rings around the playing area, spaced well apart. The riders get set, each with their front wheel in their ring..

**Tip:** Start by repeating the same simple commands a couple of times to assess the children's level and see what challenges they need.



## RIDERS PRACTICE

- Starting and stopping
- Spatial and directional awareness
- Understanding and obeying group instructions

## HOW TO PLAY

When the adult plays the drum, the children must ride round between the rings. When the drum stops, they must ride back to their ring and park their front wheel in it. Once everyone understands the game, you can give new commands: next time the drum stops, the children must park their rear wheel in the ring, for example, or ride with a ring on their head or their foot, or stand in a ring and lift the bike up, and so on. You can also set tasks to be solved while the drum is playing, such as setting off on the bike and touching all the blue rings with your left foot, riding round as many rings as possible, riding round and giving each other 'high fives', or collecting rings and hanging them on the handlebars

## IDEAS FOR DEVELOPING THE GAME

**Simplification:** Play without the rings, so you just have to stop when the drum stops.

**Development:** Make the playing area smaller, so it's harder to ride round among each other

**Variation:** Stop-start orienteering, in which everyone rides towards a lamppost, for example. Or bike acrobatics, where you might put your left foot on the saddle or stand on the luggage carrier.